

la Symphonie du JEU VIDÉO de Montréal

Jeu vidéo	Développeur	Compositeur
Assassin's Creed I	Ubisoft	Jesper Kyd
Assassin's Creed II	Ubisoft	Jesper Kyd
Assassin's Creed Brotherhood	Ubisoft	Jesper Kyd
Assassin's Creed Revelations	Ubisoft	Lorne Balfe
Assassin's Creed III	Ubisoft	Lorne Balfe
Assassin's Creed IV Black Flag	Ubisoft	Brian Tyler
Assassin's Creed Unity	Ubisoft	Chris Tilton et Sarah Schachner
Deus Ex: Human Revolution	Eidos	Michael McCann
Deus Ex: Mankind Divided	Eidos	Michael McCann
Thief	Eidos	Luc St-Pierre
Mass Effect Andromeda	Bioware / EA	John Paesano
Dragon Age: Inquisition	Bioware / EA	Trevor Morris
Hitman GO	Square Enix	Pixel Audio (Ulric Corbeil Trudel, Eric Shaw et Mathieu Beaudet)
Hitman Sniper	Square Enix	Pixel Audio (...)
Lara Croft GO	Square Enix	Pixel Audio (...)
Deus EX GO	Square Enix	Pixel Audio (...)
Warhammer 40,000: Eternal Crusade	Behaviour	Maxime Goulet
Dungeon Hunter 5	Gameloft	Alexandre Jacob, Carl Vaudrin, Baptiste Cathelin et Benjamin Beladi
Ancestors: The Humankind Odyssey	Panache	Mamoru Kobayakawa et James Benjamin
Outlast	Redbarel	Samuel Laflamme
FEZ	Polytron	Disasterpeace
Contrast	Compulsion	Nicolas Marquis
PaPo and Yo	Minority	Brian d'Oliveira
Sundered	Thunder Lotus Games	Maxime Lacoste-Lebuis
Jotun	Thunder Lotus Games	Maxime Lacoste-Lebuis
Roller Coaster Tycoon World	Nvizzio	Maxime Goulet
Children of Zodiacs	Cardboard Utopia	Vibe Avenue (Mathieu Lavoie et François-Xavier Dupas)
Ultimate Chicken Horse	Clever Endeavour Games	Vibe Avenue (...)
Livework	Tuque Games	Vibe Avenue (...)
Slice Fractions	Ululab	Justin Bell
Moon Hunters	Kitfox Games	Ryan Roth et Halina Heron
The Girl and the Robot	Flying Carpets Games	Eiko Ishikawa Nichols
Mages of Mystralia	Borealis Games	Antoine Vachon
Ahnayro	Alice & Smith	Dominique Rheault et Hugo Mayrand
Morbus Delirium	Affordance Studio	Marc-André Labonté

Ainsi qu'une création originale de Maxime Goulet